## Constant Velocity Particle Model Worksheet 4: Multiple Representations of Motion

Given one motion representation, supply the missing motion representations.

| x vs. t Graph | v vs. t Graph | Written Description | Motion Map |
| :---: | :---: | :---: | :---: |
| 1. |  |  |  |
| 2. |  |  |  |


| x vs. t Graph | v vs. t Graph | Written Description | Motion Map |
| :---: | :---: | :---: | :---: |
| 3. |  |  |  |
| 4. |  |  |  |


| x vs. t Graph | v vs. t Graph | Written Description | Motion Map |
| :--- | :--- | :--- | :--- |
| 5. |  | Object moves with constant <br> positive velocity for 4 seconds. <br> Then, it stops for 2 seconds and <br> returns to the initial position in <br> 2 seconds. |  |
| 6. |  |  |  |


| x vs. Graph | v vs. t Graph | Written Description | Motion Map |
| :--- | :--- | :--- | :--- |
| 7. |  | Object A starts 10 m to the <br> right of the origin and moves to <br> the left at $2 \mathrm{~m} / \mathrm{s}$. Object B <br> starts at the origin and moves to <br> the right at $3 \mathrm{~m} / \mathrm{s}$. |  |
| 8. |  |  |  |

