**Unit Learner Outcomes**

 After the project implementation, the students will learn about the following outcomes and consequences. They will get positive benefits and experience positive change during this learning process.

* The students will come to know how to highlight text in the bold font and come to know about their meanings.
* Students will come to operate the different search engines by themselves and will be able to open different helpful websites by themselves without having any issue and error.
* They will identify the information and knowledge about the software and hardware of the computer system.
* Students will come to know and understand the difference between various kinds of applications and systems that they can operate and use.
* Students will be able to identify and determine various kinds and types of computer elements and systems.
* Students will have the ability to use computers independently. They will not need instructions from their teachers and their parents, as they will have a complete grasp of using the computer.
* They will come to know the way to start the computer and then operate it in an effective manner.
* They will come to know the proper way and manner to use the various kinds of antivirus software and systems.
* Students will come to know the way to make their presentations and small assignments.
* Students will be able to use the World Wide Web and other kinds of information and data.
* Students will be able to go to the university library, use a computer to find books they want to read, and behave in a good manner.
* Students will be able to tell the names of the different parts of the computers.
* They will be able to answer any basic question related to the topic of computers.
* Students will be able to use the mouse in an accurate manner.
* They will be able to type the texts and will practice writing skills.
* They will be able to use the Internet for research purposes and they will know all the important websites.