

Mathematical formulation of features

Since Tr creates a monotonic trend for a given period, its simplest form is as follows:

$$Tr(i) = a(i) + b(i) \cdot i \quad (1)$$

In (1), $a(i)$, $b(i) \in \mathfrak{R}$ are two constants, and $i = 0, 1, \dots$. These constants remain the same for a given period and may vary in a systematic manner.

Since Cy creates a cyclic behavior, its simplest form is as follows:

$$Cy(i) = c(i) \sin\left(\frac{i}{d(i)}\right) \quad (2)$$

In (2), $c(i)$, $d(i) \in \mathfrak{R}$ are two constants. In particular, $c(i)$ is the amplitude constant and $d(i)$ is the frequency constant. These constants can be varied randomly with the iterations $i = 0, 1, \dots$, if needed.

Since Ir contributes an amount of noise to the simulated signal, its simplest form is as follows:

$$Ir(i) = rn(i) \quad (3)$$

In (3), $rn(i) \in \mathfrak{R}$ is a normally distributed random variable with mean μ and standard deviation σ . Alternatively, one can use a pure random number for adding an amount of noise to a signal.

Since Br introduces a sudden shift in the signal, its mathematical setting is somewhat complex, requiring at least six parameters, namely, position (P_B), likelihood (L_B), span

of ascending shift (p), span of descending shift (q), magnitude of ascending shift (B_A), and magnitude of descending shift (B_D). As such, the following formulation holds:

$$Br(i) = f(P_B, L_B, p, q, B_A, B_D) \quad (4)$$

The nature of the function $f(\cdot)$ defined in (4) depends on the given signal. For the cases shown in the concept map, the following algorithm can be used to create $Br(i)$. Here, r_i is a random number in the interval $[0,1]$, $N(\mu_{(\cdot)}, \sigma_{(\cdot)})$ is a normally distributed variable where $\mu_{(\cdot)}$ and $\sigma_{(\cdot)}$ are the mean and standard deviation, respectively.

Burst Algorithm (Br):

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1:   $L_B \leftarrow [0,1]$ 
2:   $p, q, n_1, n_2, n \in \mathbb{N}, n_1, n_2 < n$ 
3:   $P_B \leftarrow [n_1, n_2]$ 
4:  For  $i = 0, \dots, n$ 
5:       $Br(i) = 0, r_i \leftarrow [0,1]$ 
6:      If  $(i = P_B)$  and  $(r_i < L_B)$ 
7:          For  $k = 0, \dots, p-1$ 
8:               $j = i + k, \mu_j < \mu_{j+1}$ 
9:               $Br(i) = Br(j) \leftarrow N(\mu_j, \sigma_j)$ 
10:         End For
11:         For  $l = 0, \dots, q$ 
12:              $m = i + p + l, \mu_m > \mu_{m+1}$ 
13:              $Br(i) = Br(m) \leftarrow N(\mu_m, \sigma_m)$ 
14:         End For
15:     End For

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Therefore, adding $Tr(i)$, $Cy(i)$, $Ir(i)$, and $Br(i)$ creates the simulated signal $Sx(P,C)$. As a result, the following relationship holds.

$$Sx_i(P, C) = Tr(i) + Cy(i) + Ir(i) + Br(i) \quad (5)$$

Ask Sharif if you have any questions (ammsharifullah@gmail.com)